

and Interactive Techniques in Asia

SA2019.SIGGRAPH.ORG

DREAM ZONE!

Conference 17 - 20 November 2019 **Exhibition** 18 - 20 November 2019

Brisbane Convention & Exhibition Centre (BCEC), Brisbane, Australia



EVENT NAME SIGGRAPH Asia 2019

DATE Conference: 17 – 20 November 2019

Exhibition: 18 - 20 November 2019

WEBSITE sa2019.siggraph.org

SPONSORED BY ACM SIGGRAPH

ORGANIZER Koelnmesse Pte Ltd (Singapore)

EVENT FREQUENCY Annual, Rotate Regionally in Asia Pacific

VENUE Brisbane Convention & Exhibition Centre, Australia

EXHIBIT SPACE FEE (Each Unit = 9 sqm)

	Launch Rate	Early Bird	Regular Rate
	On/Before 31	01 February 2019	From 19 May 2019
	January 2019	- 18 May 2019	onwards
SPACE ONLY (min. 2 units)	USD 4,100.00 /unit	USD 4,300/unit	USD 5,400/unit
STANDARD PACKAGE (min. 1 unit)	USD 4,900.00/unit	USD 5,150.00/unit	USD 5,600.00/unit
PREMIUM PACKAGE (min. 1 unit)	USD 5,400.00/unit	USD 5,600.00/unit	USD 6,100.00/unit

2013 - Hong Kong SAR, China: Number of Visitors: 6,078 from 61 countries/regions

2014 - Shenzhen, China: Number of Visitors: 5,968 from 53 countries/regions

2015 - Kobe, Japan: Number of Visitors: 7,050 from 62 countries/regions

2016 - Macao, China: Number of Visitors: 5,217 from 42 countries/regions

2017 - Bangkok, Thailand: Number of Visitors: 6,526 from 58 countries/regions

2018 - Tokyo, Japan: Number of Visitors: 9,495 from 59 countries/regions

PREVIOUS EVENT STATISTIC



and Exhibition on Computer Graphics and Interactive Techniques in Asia

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VISITOR PROFILE

SEGMENTS

Advertising / Marketing

Animation

Architecture, Industrial, Urban

Automotive

Banking / Financial

 ${\bf Broadcast,\,Film/TV\,\,Production}$

Cinematography / Photography

Computer Graphics

Education / Training

Electronics

Enterprise / Commercial

Games

Government / Association

Immersive Reality (AR/VR/Mix Reality)

Information Technology

Media / Entertainment

Manufacturers (Hardware)

Multimedia Production & Services

Post-Production

Public Relations / Communications

Visual Effects

ROLES

Analyst

Artist / Illustrator (Animation, Computer

Graphics, Digital, Visual Effects)

Architect

Designers (Architecture, Graphic, Industrial,

Interior, Product)

Digital Innovator

Developers (Application, Games, Software,

Web)

Distributor / Reseller

Educator / Professor

Engineer

Digital Video / Film Maker

Investors

Programmer

Publisher

Researcher / Scientist

Press / Publisher

Student (University, PhD Candidate)

Top Management (CEO, CTO, Director)

CONFERENCE PROGRAMS

- Business & Innovation
- Art Gallery
- Computer Animation Festival
- Courses
- Emerging Technologies
- Technical Briefs & Posters
- Technical Papers

- Virtual & Augmented Reality
- SA2019 Demoscene
- Studio
- XR
- Real-Time Live!

EXHIBIT SEGMENTS

- Animation & Visual Effects, Hardware, Software, Post Production & Solutions associated with Computer Graphics.
- Interactive & Innovative Technologies including Virtual Reality, Motion Capture, 3D Printing and Gaming Technologies.
- High Performance Computing including Visualization, Big Data, Cloud Based System and Solutions.
- Education, Training & Research in Computer Graphics, Science, Technology, Media Arts and Digital Media.



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EXHIBIT PROFILE

HARDWARE

3D Rapid Prototyping

3D Scanners

Commercial Game Equipment

Consumer Electronics

Digital Cinemas

Digital Signage

Digital Video Hardware

Digitizing Cameras

Display Technology

DVD Authoring Tools

Encoders / Decoders

Eyes Tracking Devices

Furniture

Geographic Information Systems

Graphics Accelerator Boards

GroupWare

Haptic Input Devices

Hardcopy Devices; Photographs / Slides

HDTV

Head Mounted Displays

High Performance Graphics Processors

High Resolution Technologies

Imaging

Input Devices

Interface Tools

Mobile Computing

Monitors and Display

Motion Capture Equipment

Multimedia Tools and Applications

Networking Equipment / Infrastructures

OEM Components

Online Network Services

Printers and Plotters

Projector

RAID Systems and Storage

Robotics and Gadgets

Scan Converters

Scanners

Smartphone Chipset Solutions

Storage Devices; Tape / Disk

Terminals, Monitors and Displays

Video Effects Equipment

Video Servers

Visual Computing

Workstations

SOFTWARE

2D / 3D Graphics

3D Modeling

3D Scanning

Aerospace and Automotive Applications

Animation

Architecture Design and Applications

Artificial Intelligence

Authoring Software

Broadcast Design Software

Business and Financial Graphics

CAD / CAM / CAE / CIM

Commercial Game Engines

Computer-Video Interfacing

Data Analysis

Desktop Publishing

Desktop Video Production Software

Digital Imaging

Digital Publishing Platform

Electronic Publishing

Engineering Applications

Geographic Information Systems

Graphics Design Systems

Graphics Accelerator Boards

Graphics Standards Software

Groupware Software

Image Based Modeling

Image Management

Industrial Design

Information Visualization

Mapping and Cartography

Medical Imaging Software

Mobile Marketing

Motion Capture Software

Paint Systems

Rendering and Modeling

Scientific Application and Visualization

Simulation

Smartphone Application Development

Streaming Technology

System Integrators

Video Encoding and Compression

Visual Effects Software

Virtual Reality

VR Software

Web 3D / Graphics



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EXHIBIT PROFILE

SERVICES

Animation / Film / Visual Effects

Augmented Reality

Community

Conferences and Exhibitions Consulting / Outsourcing

Contract Graphics / Programming

Education / Training

Government / Association

Media / Publications

Online Video Platform

Rendering

For more information, please contact:

SIGGRAPH Asia 2019 Exhibition Management

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